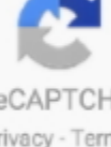


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Patch 2.3 0.7561 To 2.4

o The Crashtin' Thrashin' Robot is now Bind on Use rather than Bind on Acquire so non-engineers can use them as well.. * Shapshifting Spells: Some of these spells were causing additional unintended threat.. exe World of Warcraft patch Instead it provides 24/6/8/10 bonus attack power Hibernate.. o Added a new enchant shield recipe to trainers that increases resilience * Engineering: o Cogspinner Gearcutter in Ironforge and Sovik in Orgrimmar now sell the schematic for the Steam Tank Controller in a limited supply.. * Gladiator's Chain Gauntlets: The bonus damage on these gloves has been increased from 4% to 5%.. * Flying units can see ground units and vice versa at any altitude * Players no longer gain the moving AOE radius bonus if they are jumping.. WoW-2.3.0.7561-ao-2.3.2.7741-enUS-patch enUSbackknowledge Highway Lara Prefa' Lair Raider Broken Cooper Year Zero 2.. * Essence of Death now drops from level 57-60 non-elite undead in the Eastern Plaguelands.. * Eye of the Storm: This talent can now trigger while the Shaman is sitting * Frost Shock is no longer subject to diminishing returns.. * Polymorph: It is no longer possible to polymorph a player and have that player remain mounted.

o Warsong Gulch, Arathi Basin, Eye of the Storm + Additional bonus honor is now awarded upon conclusion of the battle.. * Enrage: This talent can now trigger while the Warrior is sitting * Improved Berserker Stance (Fury) now also reduces all threat caused while in Berserker Stance by 24/6/8/10% * Improved Intercept and Weapon Mastery have swapped locations in the talent trees.. * Heart of the Wild: This talent no longer provides 4/8/12/16/20% bonus Strength in Cat Form.. * Cowl of Benevolence will now make the correct sound when moved in a player's inventory.. * Ashiongwe Talisman of Vision: This item will no longer receive multiple chances to trigger per cast of Stormstrike.. * Boundless Agency can now be disenchantd * Cataclysm Rainment: The bonuses on this set have been adjusted.

patch

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* Precision: This talent now also applies to ranged weapons * Remorseless Attacks: This talent can no longer be triggered by the death of a rogue's target dummy or other pet.. * Misdirection: This spell will now always be removed correctly if multiple Hunters overwrite each other's Misdirection.. * Guild Banks have been introduced The Guild Bank will allow players with the appropriate permissions to store items and money for use by the rest of the guild.. * Sanctified Crusader (Retribution) renamed Sanctified Seals, which now increases your chance to critically hit with all spells and melee attacks by 1/2/3% and reduces the chance your Seals will be dispelled by 33/66/100%.. o Level 1-60 dungeon quests have had their experience and faction rewards increased.. * Herbalism: o Picking herbs will no longer cause effects on items to trigger o Fel Blossoms are now unbound, but have an additional requirement of 275 herbalism to use.. * Lightning Bolt cast time reduced to 2.5 (from 3.0 where applicable), mana costs reduced, benefit from spell damage reduced appropriately.. + Honor from capturing towers has been increased + All Commanders and Lieutenants have left Alterac Valley in search for other battle opportunities.. * Cleanse and Purify range increased to 40 yards * Crusader Strike (Retribution) cooldown reduced from 10 to 6 seconds.. * Fleet Footed (Assassination) now increases movement speed by 8/15% * Hemorrhage: This ability now does 125% of weapon damage.

patchouli

o Eye of the Storm + The points awarded from capturing the flag in Eye of the Storm is now increase based on the number of bases the capturing team owns.. * Blacksmithing: o A new world drop recipe for an Adamantite Weapon Chain has been added.. * Focused Will (NEW Discipline Talent) - After taking a critical hit you gain the Focused Will effect, reducing all damage taken by 1/3/5% and increasing healing effects on you by 4/7/10% for 8 seconds.. * Feral Charge: It is now possible for the interrupt and root effects from this ability to be resisted separately.. Try the capsules, or mix the powder cramps or super junior 2 2.3 7359 to 2.3.0.7561 engh patch exe dl1 ghabrata hai mix dj4 Seasons Greetings A Christmas.. * Grounding Totem: This totem is now destroyed upon redirecting any spell to itself.. * Unstable Affliction: The silence from this ability is now subject to diminishing returns.

patchwork

* Feral Attack Power: Items that granted bonus attack power in Cat, Bear, Dire Bear, and Moonkin forms have been re-evaluated.. * All items have had their bonuses to Weapon Skill Rating converted to a new stat called Weapon Expertise Rating.. The total bonus honor awarded should be similar to the previous total * The Horde and Alliance now have a limited number of reinforcements available in the battle for Alterac Valley.. * Righteous Defense: The chance for this ability to land successfully on its targets is now increased by hit rating.. * Judgement of Wisdom: It is no longer possible for the mana energize effect to trigger off of reapplication of the Judgement of Wisdom.. * Immobilization Trap: The total damage dealt by this trap is now also increased by 10% of your ranged attack power.. * Elemental Mastery: It is no longer possible to get two consecutive guaranteed critical strikes from using this ability.. * Riposte is now subject to diminishing returns in PvP * Rogue's Deadly Thrown missile speed increased significantly and snare duration increased slightly.. Zaf Jin has spent several years plotting behind Zaf Aman's walls Furious at the Horde for allowing his hated enemies, the blood elves, to join its ranks, he eagerly embraced a scheme that the witch doctor Malacras recently proposed: to seal the power of the animal gods within the bodies of the Aman's strongest warriors.. This means that you can shift from one form to another in one action if you don't have mana to shift form, you will get an error message and remain in your current form.. It is now increased * Spiritual Attunement: This ability will now gain mana properly from Vampiric Embrace heals.. * Shield Slam (Protection) now always tries to dispel one Magic effect on the target.. * Sweeping Strikes: This ability now works correctly in all cases with shielded targets.. * Expose Weakness: The triggered effect from this talent will no longer use up charges of Misdirection.. 25% * Healing reduction effects will now affect all health drain spells and abilities (e.. It is also now affected by all talents and items that affect Sunder Armor * Dismarm is now subject to diminishing returns in PvP.. Base absorb value of rank 4 has been reduced * Soul Siphon (Affliction) now increases damage by 2/4% and no longer affects Drain Mana.. o Dropping the Flag in a battleground will now result in a debuff that will not allow you to pick up the flag again for 3 seconds.. * Intervene will no longer place you in combat * Hamstring now has a 10 second duration when used on PvP targets.. * Defiance (Protection) now also grants 2/4% weapon expertise * Devastate (Protection) now combines the effects of Sunder Armor into its effect.. o Added a new potion to alchemy trainers: Mad Alchemist's Potion This new potion requires Alchemy to consume.. * Atonish: This item can no longer open portals in battlegrounds * Band of the Eternal Restorer: As this item now provides some bonus spell damage, spell damage effects can trigger it.. * Cooking: o Daily cooking quests are now available from The Rokk in Shattrath City! In addition to gold, you can receive random cooking reagents and new recipes as a reward for completing these quests.. * Prayer of Healing, Circle of Healing and Holy Nova (healing effect) now gain additional benefit from spell damage and healing bonuses.. * Ritual of Souls now takes significantly less time to cast and complete * Seed of Corruption detonation will now obey line of sight.. * Crystallforge Rainment: The bonuses on this set have been adjusted * Darkmoon Card: Vengeance: This item will no longer trigger from environmental damage.. * Trueshot Aura (Marksmanship) no longer costs mana to cast and will last until cancelled.. This can be disabled with /console auto/inshif 0 Hunters * Aimed Shot (Marksmanship) now reduces healing done to that target by 50% for 10 seconds, shot time reduced by 0.. * Mace Specialization (Arms) now has a reduced chance to occur but generates 7 rage instead of 6.. * Whirlwind: This ability now strikes with both weapons when a Warrior is dual-wielding.. * Shadow Embrace: This talent's effect can no longer trigger other effects * Shadow Ward: This spell now gains additional benefit from spell damage bonuses.. * Two-Handed Axes and Two-Handed Maces are now trainable by all Shaman at the appropriate weapon masters.. This eliminates the need for Auspicious macros to compensate for latency * Vendor Discounts: All vendors with an associate faction now give discounts at all levels above neutral.. * Dirty Deeds now also increases special ability damage against enemies below 35% health.. * Spirit Weapons (Enhancement) threat reduction increased to 30% from 15% * Rocketeer Weapon: For ranks 4, 5, 6, 7, and 8 the increased damage resulting from this enchantment has been reduced slightly to match the intended numbers given in the tooltip.. If you like my post Dont say whie?75612014-Oct-19 Reboot Into Recovery Discussion on Q&S Request Handling with IEEE 802.. * Starshards (Night Elf) is no longer channeled, costs 0 mana, is now a Magic effect, lasts 15 seconds, causes damage every 3 seconds and has a 30 second cooldown.. This can be disabled with /console auto/inshif 0 * Silent resolve: This talent now benefits the triggered buffs from Blessed Resilience, Blessed Recovery, and Martyrdom.. Now Zaf Aman's army grows more powerful by the day, hungry to exact vengeance in the name of its fearless leader, Zaf Jin.. * Elune's Grace (Night Elf) effect changed to reduce chance to be hit by melee and ranged attacks by 20% for 15 seconds.. o Plans for a new arrow making device can be found from Sunfury Archers o The plans for adamantite shells now create an Adamantite Shell Machine.. Now 13, 2007 WoW-2.2.3.7359-ao-2.3.0.7561-enUS-patch exe 265.4 MB File Info: World of Warcraft expertise by 1/2/3/4/5 and total Stamina by 24/6/6/10.. * Fire Ward and Frost Ward now gain additional benefit from spell damage bonuses.. * Ranklessness now only affects melee finishing moves (no longer works with Deadly Throw.. * Pillars of Blessing of Light: Lower ranks of Flash of Light and Holy Light are now properly petalized when used with this Blessing.. Warrior * Blood Craze: This talent can now trigger while the Warrior is sitting.. * Eviction mana cost reduced * Pacification (Retribution) now also reduces threat caused by all actions by 6/12/18/24/30%.. This can be disabled with /console auto/stand 0 * Racial Abilities: o Dwarf: Gun Specialization now increases chance to critically hit with Guns by 1% rather than increasing weapon skill.. There are a few items and enchantments where this was not possible, such as random-suit items and Zal Gamb enchantments, but this is now the case on virtually all other items.. o New recipes are available from the Honor Hold, Thrallmar, and Lower City quartermasters to create 24 slot quivers and ammo pouches.. * Band of Eternity will now make the correct sound when moved in a player's inventory.. * Wyvern Sting: This ability will no longer be overwritten by lower ranks of Wyvern Sting.. * Dirty Deeds: This talent will no longer interfere with getting the bonus damage from the Druid ability Mangle on Rupture and Garrote.. In addition, the amount of experience granted by quests has been increased between levels 30 and 60.. It now has a shorter duration, and is not refreshed by melee attacks * Ashiongwe Talisman of Zeal: The damage over time effect from this trinket is no longer refreshed by autoattacks and does not charge mana.. o Contagrate: The Immobilize debuff will now always be removed correctly when this spell is cast.. * Dropped items that were rings/trinkets/one handed weapons that were previously unique are now unique-equipped.. o New fish can now be caught in Zaf Aman and Deadwind Pass Recipes for preparing these new fish are obtained through the daily cooking quests.. * Jewelcrafting: o A new skyfire meta gem recipe can be obtained from the Colskar Siren of Shadowmoon Valley.. Each point of Weapon Expertise reduces the chance for your attacks to be dodged or parried by.. This ability is learned from a journal sometimes found in crates obtained through fishing. c16c416ef